

**NORTH PLATTE YOUTH BASEBALL, INC.**  
**MINORS ( 9 & 10 Year Old)**

**OBJECTIVE:**

To instruct and train the young player in the basics of the game in a fun, low-key, competitive atmosphere. The emphasis in this program should be on proper technique in throwing, catching, and base running, hitting and learning very basic knowledge of the game and fielding positions. At no time should winning or losing take priority over equal playing time, time player safety, player improvement, or **FUN**. Encourage each player to set and attain both personal and team oriented goals. Teaching kids the desire to excel should be the main purpose.

**LOCAL RULES:**

**BATTING RULES:**

- (1) Duration of half inning is 3 outs or once through the entire batting order or five runs are scored (5 is maximum runs allowed even if additional runners are on base) whichever comes first.
- (2) Bunting is allowed, but a fake bunt followed by a full swing on the same pitch is not. Due to the danger presented to charging infielders, no warning will be issued to the batter. Such an occurrence will be an automatic out.
- (3) No infield-fly rule.
- (4) Batters cannot run to 1<sup>st</sup> base on a dropped 3<sup>rd</sup> strike.

**BASE RUNNING RULES:**

- (1) No leading off.
- (2) A runner may steal 2<sup>nd</sup> and 3<sup>rd</sup> base, but he cannot leave his base until the pitch crosses home plate.
- (3) Runners cannot steal home on an overthrow from the catcher to the pitcher. Toward any runner is considered a play.
- (4) Runners may only steal home if a play is made to them or any other runner. A fake throw towards runners is considered a play.
- (5) Players must slide feet-first if there is a play at the base to which they are advancing.
- (6) The runner is out on a head first slide except when returning from a base.
- (7) All runners must slide on close plays. If a runner fails to slide they risk being called out at the discretion of the umpire.

**PITCHING RULES:**

- (1) No balks.
- (2) The manager must remove the pitcher when his pitch count reaches the limit for his/her age group as noted below. The player may remain in the game at another position except catcher.

10 & under: 75 pitches.

- (A) If a pitcher reaches the limit imposed for his/her league age while facing a batter, the pitcher may continue to pitch until that batter reaches base or is put out.
- (B) Pitchers league age 16 & under must adhere to the following rest requirements:  
61 Or more pitches in a day, three(3) calendar days of rest and a game must be observed.

41-60 pitches in a day, two (2) calendar days of rest and a game must be observed.  
21-40 pitches in a day, one (1) calendar day of rest must be observed.  
1-20 pitches in a day, no (0) calendar day of rest is required.

- (3) A pitcher who delivers forty or more pitches in a game cannot play the position of catcher for the remainder of that day.
- (4) Each team must pitch a nine year-old player a minimum of 2 innings per week.
- (5) The player or coach warming up the pitcher must wear a mask.
- (6) No infield warm-up is allowed between innings after the 1<sup>st</sup> inning

#### **DEFENSIVE RULES:**

- (1) All players must play infield at least one inning per game.
- (2) No player shall sit out more than 2 defensive innings per game.

#### **COACHING RULES:**

- (1) 2 adult base coaches are allowed.
- (2) Only players, 2 coaches & 1 dugout manager are allowed in the dugout area.

#### **KEEPING SCORE:**

- (1) Monitor the batting order to ensure that everyone bats in order.
- (2) Keep track of runs, balls, strikes, outs, and pitches by each pitcher.
- (3) Complete the pitching log and get the necessary signatures.
- (4) Once an inning is started it must be finished.